

Differentially Private Call Auctions and Market Impact

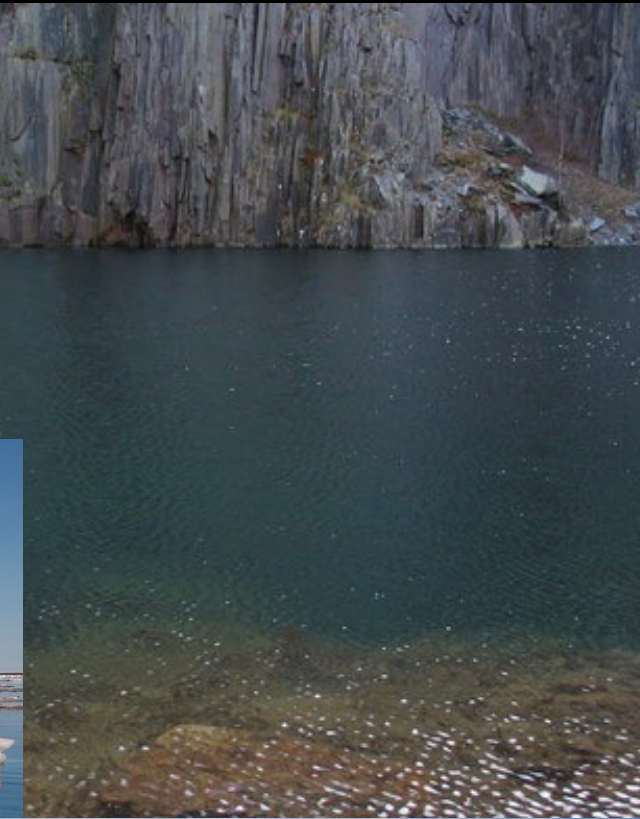
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Joint work with Emily Diana, Hadi Elzayn, Aaron Roth, Saeed Sharifi-Malvajerdi, Juba Ziani

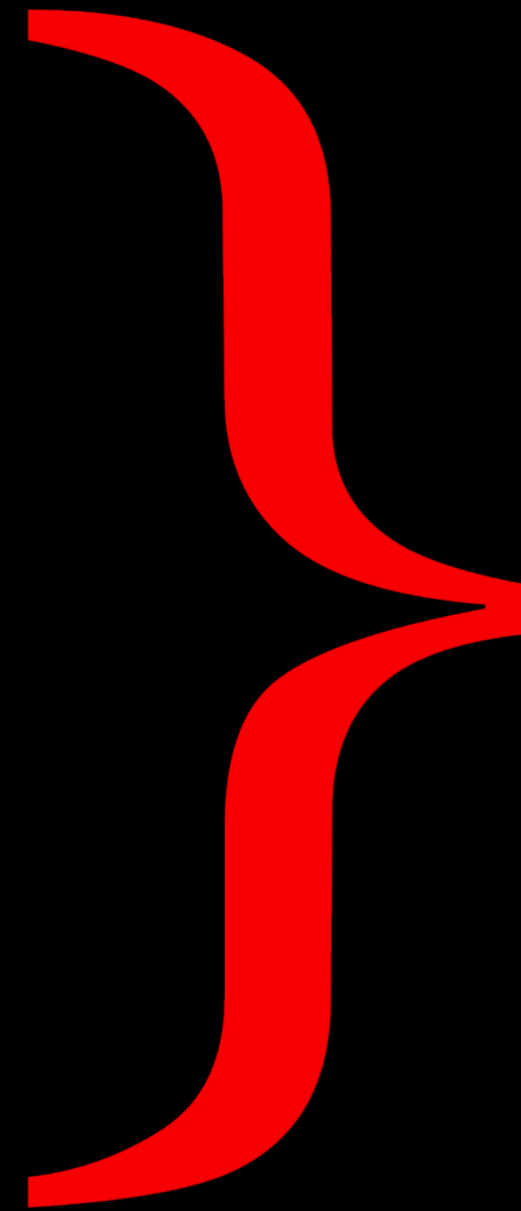
Ad-hoc defenses preserve privacy and limit market impact...

- Front-Running
- Fill-or-Kill
- Iceberg/Hidden/MinQty Orders
- Heartbeat Detection/Avoidance
- Dark Pools
- Speed Bumps
- “Whack-a-Mole”



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Can interpret all of these as attempts to preserve/compromise *privacy* of information

Can we achieve privacy in a market setting without sacrificing simplicity?

Call Auctions

- A call auction is a mechanism for allocating multiple identical items from sellers to buyers at a uniform price
- Large markets - NYSE, NASDAQ - run call auctions at opening and closing every day
- Some exchanges (IEX) run frequent call auctions (a la Budish, Cramton and Shin 2015)
- Two main purposes:
 - Allocate auctioned items to participants who value them
 - Price discovery

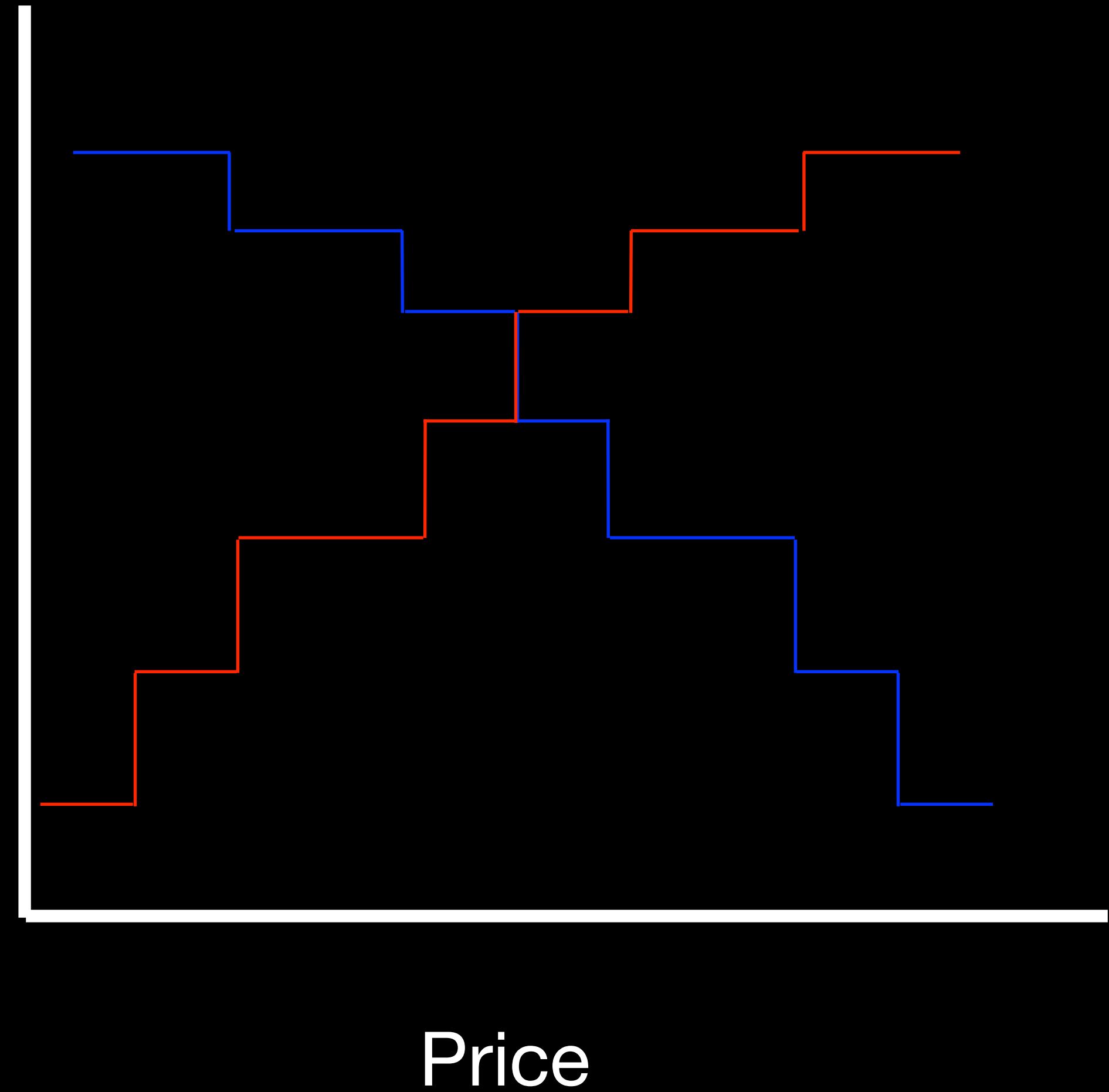
Private Call Auctions

- Want a mechanism with *provable, gracefully degrading* guarantees of privacy
- Still clear as many shares as possible and permit efficient price discovery
- Want cost of mechanism to be low. In our case, small net position (inventory)
- Want the mechanism to be simple for participants, and ideally incentive compatible

Call Auction

Valuation	Participant Type
1	Buyer
2	Buyer
2	Buyer
5	Buyer
2	Seller
3	Seller
3	Seller
7	Seller

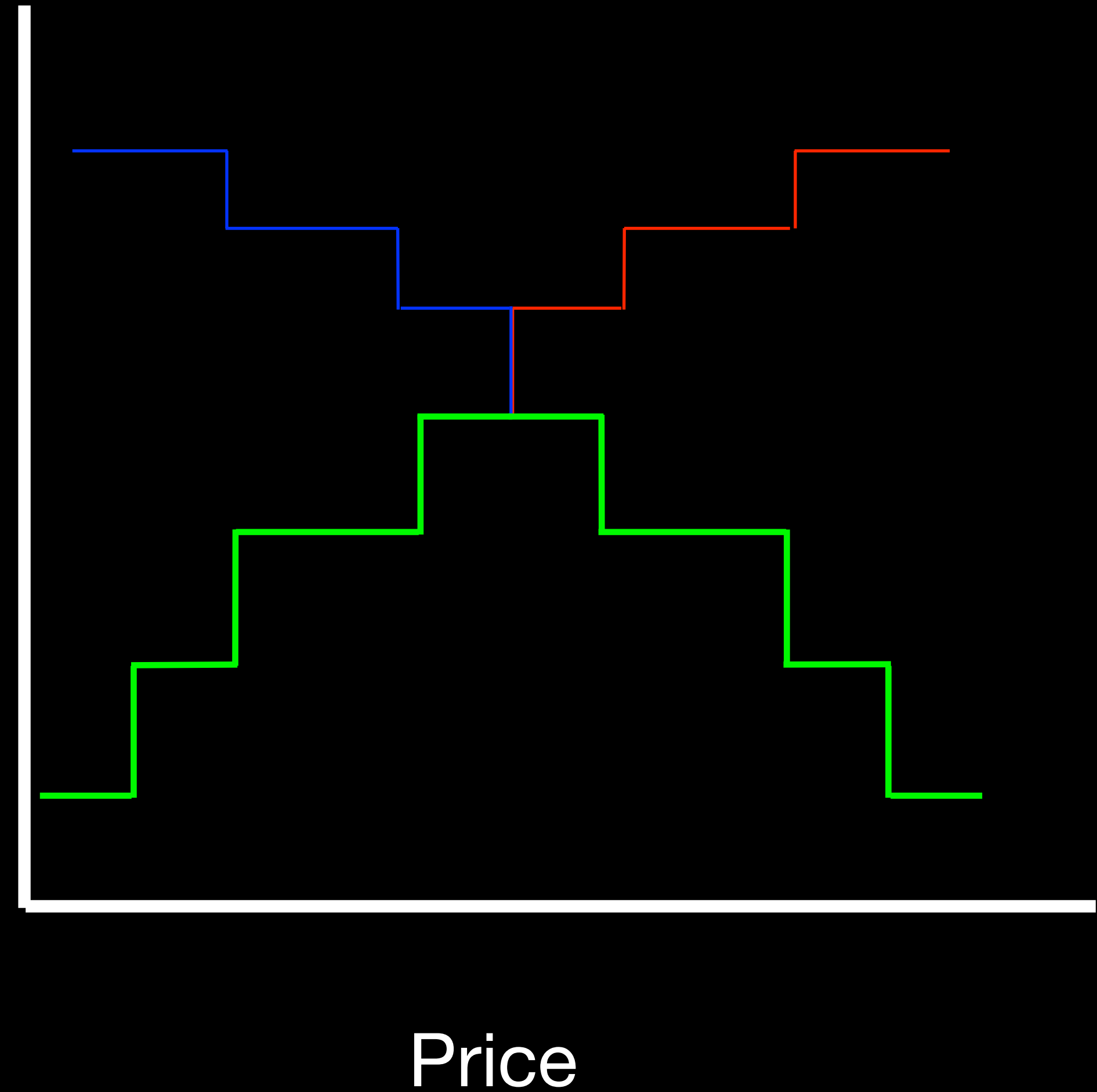
Participants



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Participants

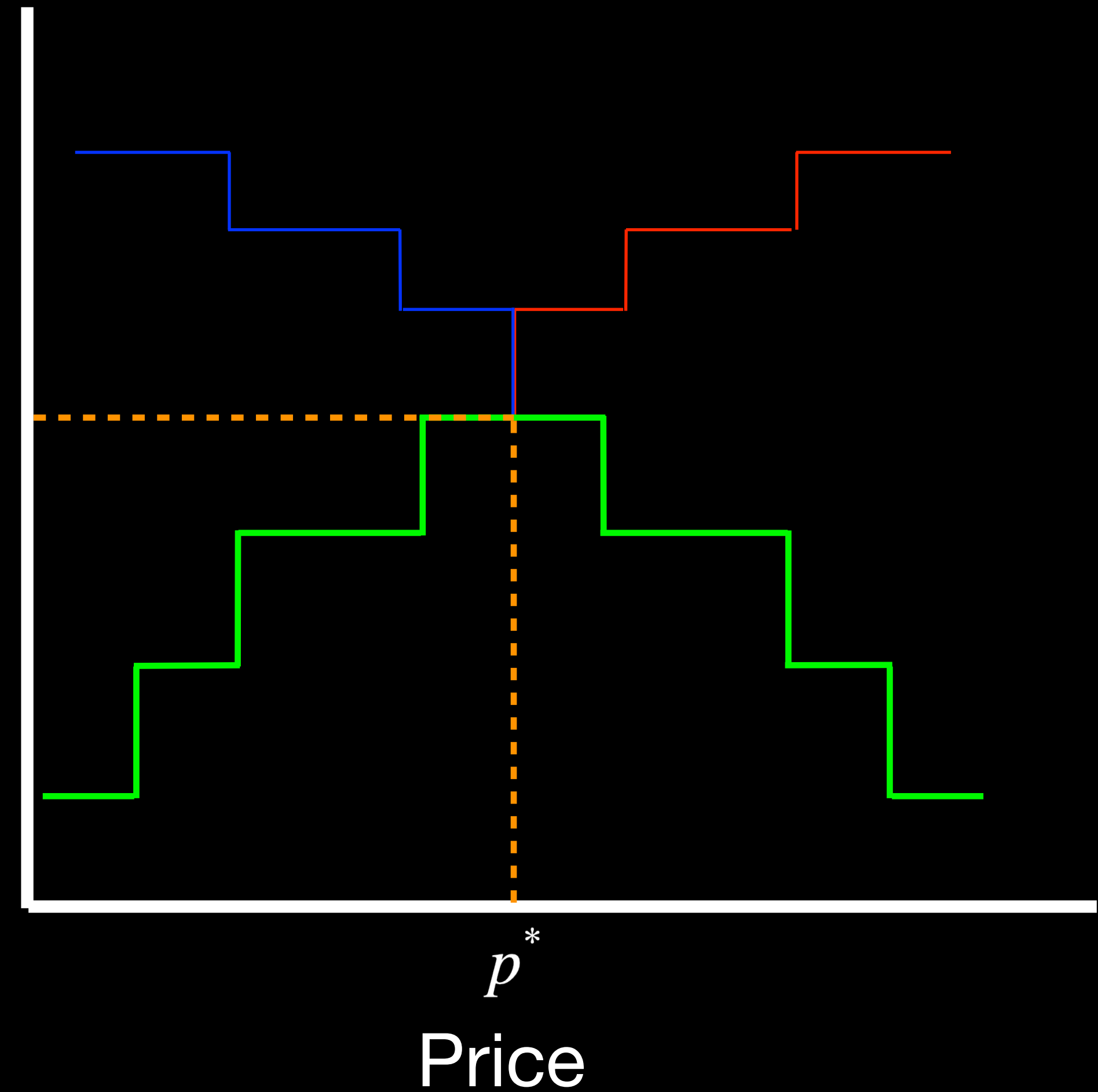


Call Auction

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Participants

$$OPT = s^* = b^*$$



What do we mean by privacy?

One definition is standard (ϵ, δ) -Differential Privacy

- Let \mathcal{M} be a mechanism/algorithm
- Let D, D' be any pair of *neighboring* inputs/datasets - differ in single element
- Let S be any subset of possible outputs of mechanism
- We say \mathcal{M} is (ϵ, δ) -Differentially Private if for any S, D, D' :

$$\Pr[\mathcal{M}(D) \in S] \leq e^\epsilon \Pr[\mathcal{M}(D') \in S] + \delta$$

Examples and Properties of DP

- Examples: computing the mean; randomized response
- Undetectability by third-party observer
- Immunity to post-processing
- Composition and graceful degradation
- Deployments: Apple, Google, 2020 U.S. Census

Joint Differential Privacy

- Similar semantics as differential privacy, but applies when algorithm has output for each participant as well
- Informally, asks that nothing can be learned about your input even if other participants collude



Joint Differential Privacy

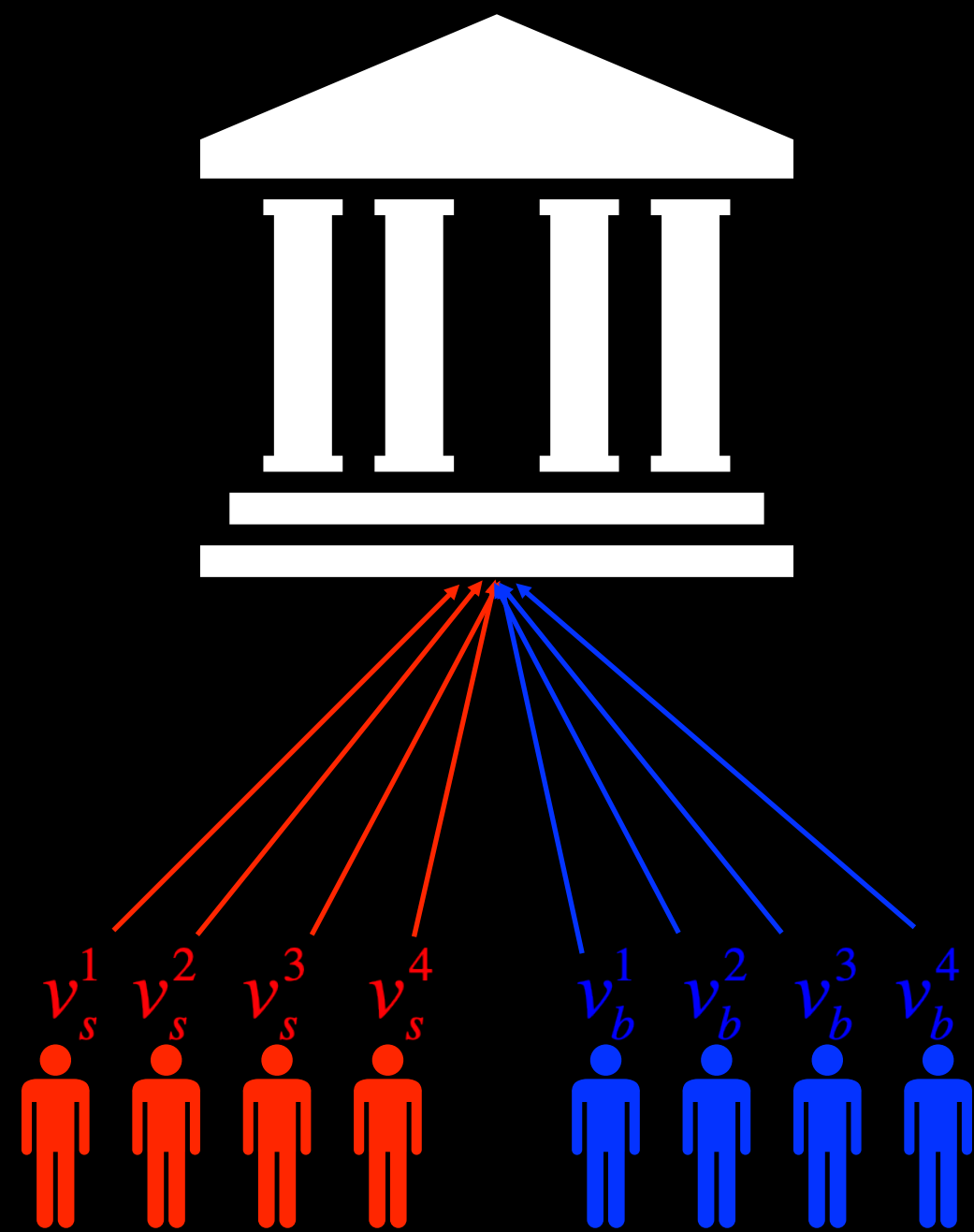
- D, D' neighboring datasets that differ at single element i
- \mathcal{M} a mechanism that outputs a vector whose dimension is the size of the databases, \mathcal{M}_{-i} is output on all other than i

$$\Pr[\mathcal{M}_{-i}(D) \in S] \leq e^\epsilon \Pr[\mathcal{M}_{-i}(D') \in S] + \delta$$

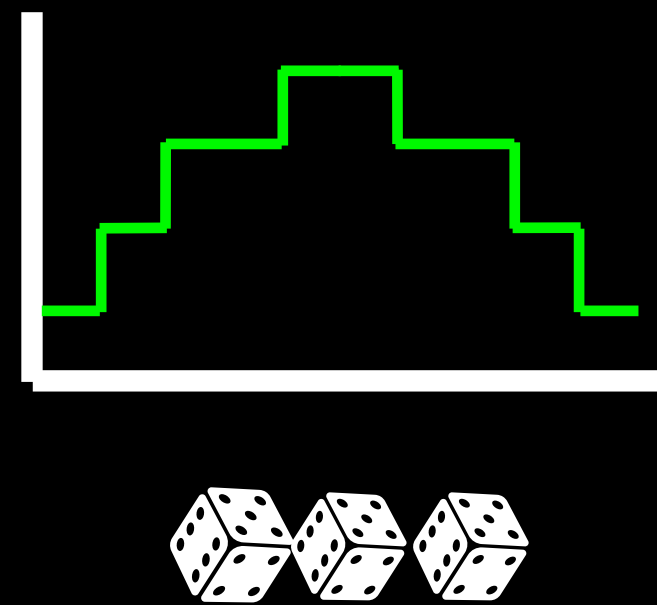


Mechanism*

Get Valuations



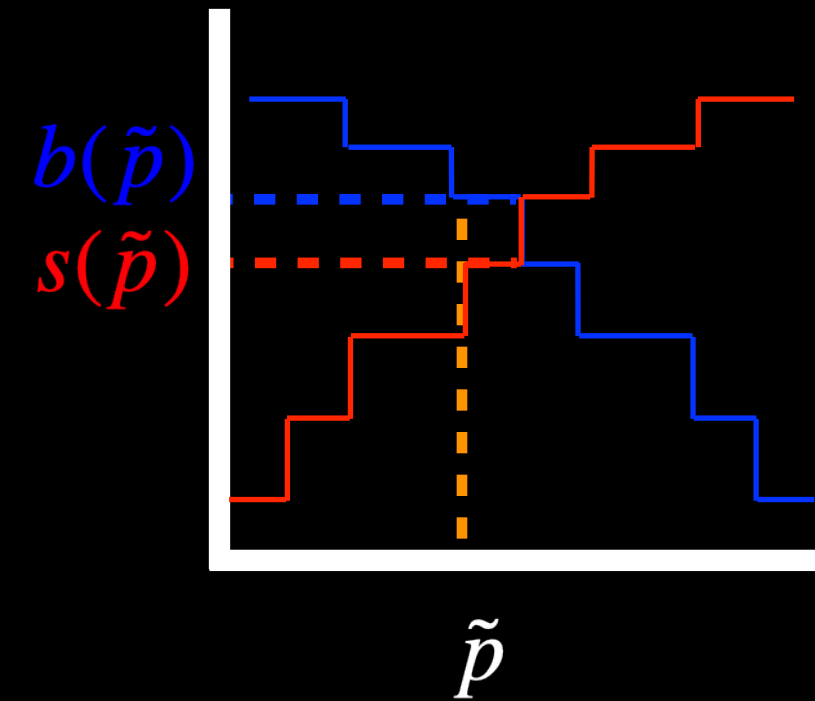
Select Price



$$\Pr[p] \propto \exp\left(\frac{\epsilon}{2} \text{shares}(p)\right)$$

\tilde{p}

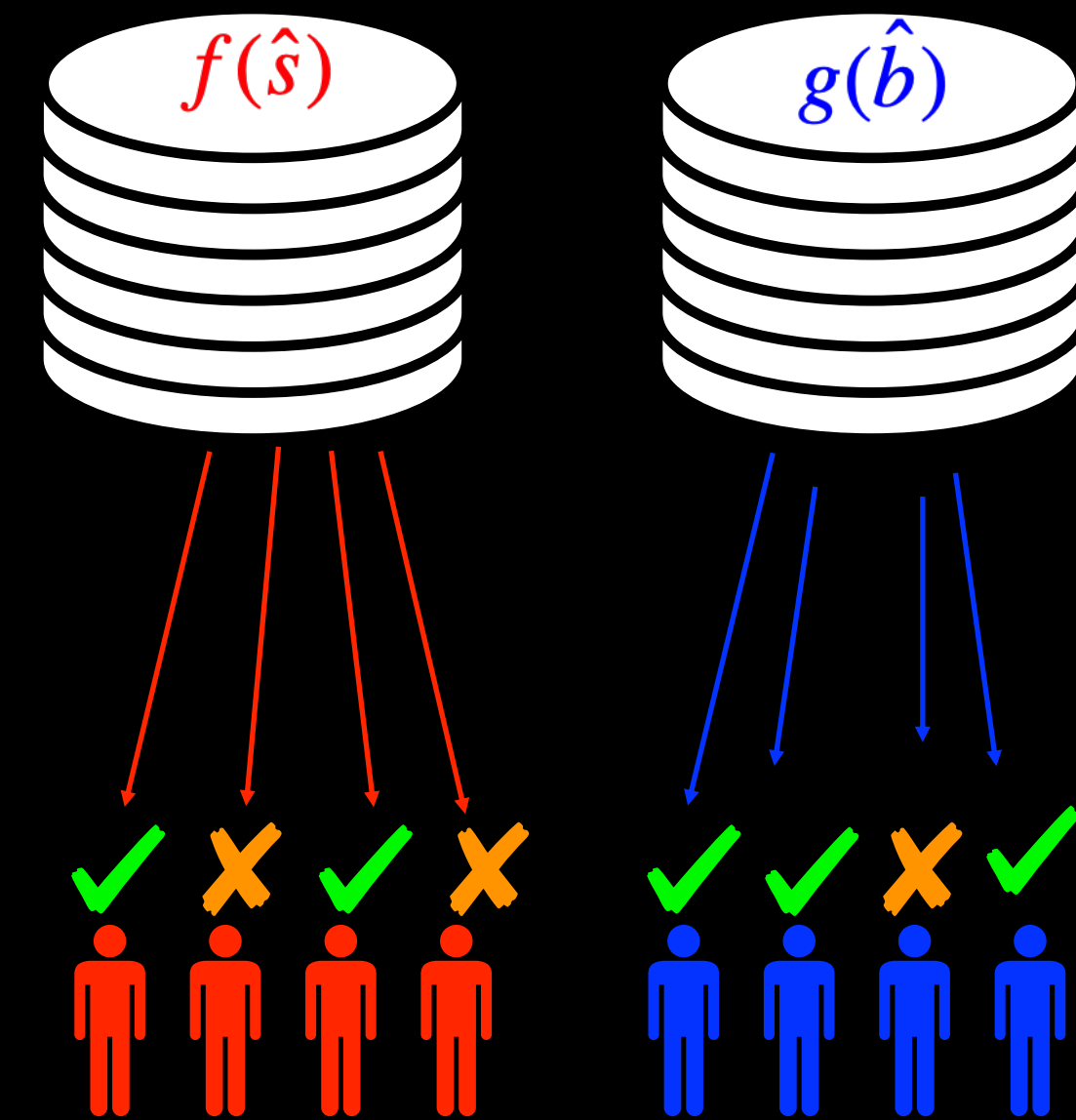
Estimate Sellers and Buyers



$$\hat{s} = s(\tilde{p}) + \text{Lap}\left(\frac{1}{\epsilon}\right)$$

$$\hat{b} = b(\tilde{p}) + \text{Lap}\left(\frac{1}{\epsilon}\right)$$

Select participants



*Actually have two, with different guarantees, and privately select best one

ALGORITHM 1: Private Call Auction with Allocation via Coin Flipping (\mathcal{M}_1)

Input: Agents' valuations $(\mathbf{v}^s, \mathbf{v}^b)$, privacy level ε , confidence level α .

Output: Market price p , allocations $\mathbf{a} = (\mathbf{a}^s, \mathbf{a}^b)$.

Draw $p \propto \exp\left(\frac{\varepsilon \Pi(p, \mathbf{v}^s, \mathbf{v}^b)}{2}\right)$

▷ Exponential mechanism chooses a price p privately

$\hat{s} \leftarrow \sum_{i \in \mathcal{S}} \mathbf{1}[p \geq \mathbf{v}_i^s] + \text{Lap}\left(\frac{1}{\varepsilon}\right)$

▷ Privately estimate # of sellers willing to trade at p

$\hat{b} \leftarrow \sum_{j \in \mathcal{B}} \mathbf{1}[p \leq \mathbf{v}_j^b] + \text{Lap}\left(\frac{1}{\varepsilon}\right)$

▷ Privately estimate # of buyers willing to trade at p

$\mathbf{a}_i^s \leftarrow \mathbf{1}[p \geq \mathbf{v}_i^s] \cdot \text{Bern}\left(q^s = \min\left\{1, \frac{(\hat{b})_+}{\left(\hat{s} - \frac{\ln(1/\alpha)}{\varepsilon}\right)_+}\right\}\right)$ for all $i \in \mathcal{S}$.

▷ Sellers' allocations

$\mathbf{a}_j^b \leftarrow \mathbf{1}[p \leq \mathbf{v}_j^b] \cdot \text{Bern}\left(q^b = \min\left\{1, \frac{(\hat{s})_+}{\left(\hat{b} - \frac{\ln(1/\alpha)}{\varepsilon}\right)_+}\right\}\right)$ for all $j \in \mathcal{B}$.

▷ Buyers' allocations

Guarantees

- The mechanism satisfies $(\epsilon, 0)$ -joint differential privacy
- With high probability $(1 - \alpha)$, clear shares at least

$$\text{OPT} - \mathcal{O}\left(\frac{\ln(1/\alpha)}{\epsilon} + \sqrt{\text{OPT}}\right)$$

- With high probability, inventory taken on is at most

$$\mathcal{O}\left(\frac{\ln 1/\alpha}{\epsilon} + \sqrt{\text{OPT}}\right)$$

A Lower Bound on Inventory

Theorem 4. *[Lower bound on the loss of private algorithms] Pick any ε, δ such that $0 \leq \varepsilon \leq 1$ and $\delta = \mathcal{O}(\varepsilon)$. There exists a range of (integer) valuations $P(\varepsilon)$ and a number of agents $n(\varepsilon)$ such that any (ε, δ) -DP algorithm $\mathcal{A} : \mathcal{D}^{n(\varepsilon)} \rightarrow P(\varepsilon)$ must suffer worst-case expected loss of $\Omega(1/\varepsilon)$.*

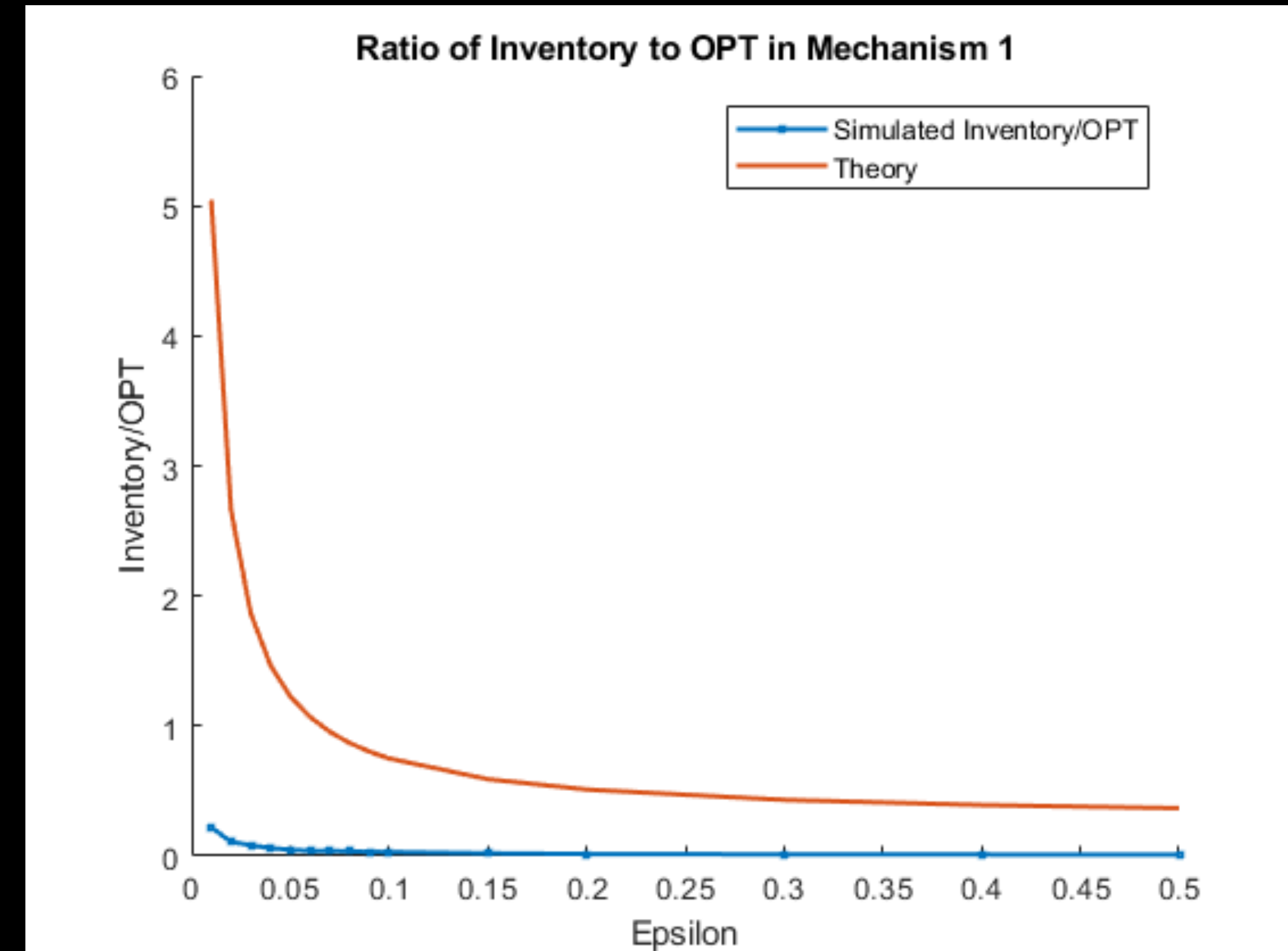
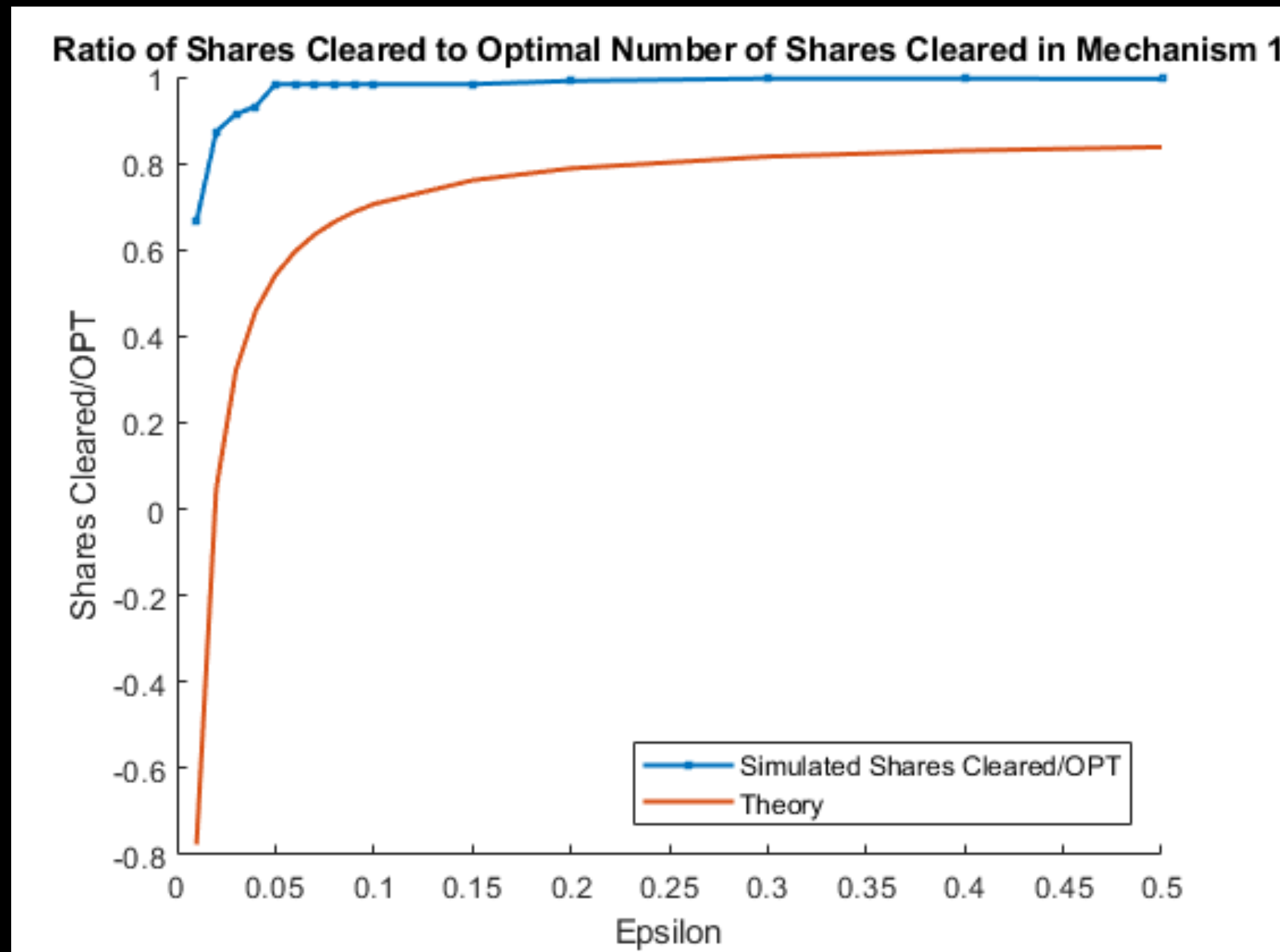
Connections to Market Impact Literature

- E.g. widely studied *square root law*: change in price $\sim \sqrt{k/V}$
 - [Gatheral 2010; Bouchaud et al.]
- V = interval total volume trade; k = participation rate
- Our results: change in price $\sim (e^{k\varepsilon} - 1)$
- Matching the two theories yields $\varepsilon \approx 1/\sqrt{kn}$ and $\text{OPT}(1 - \sqrt{kn}/\text{OPT})$ shares cleared
- So in regime where $\text{OPT} \sim n$ and $k = o(n)$, two major advantages:
 - No assumptions on orders/participants
 - Bounding information leakage of *any* kind, not just price impact

Mechanism Incentive Properties

- Mechanism is *individually rational* - participants only trade if the price chosen is one they are willing to trade at
- Mechanism is *approximately incentive compatible* - agents can't gain by more than a small amount by misreporting their valuation
- This is *not* true in standard call auction because optimal price is not stable - even a single person misreporting could change price a lot

Simulation: One-shot Game



Learning in a repeated setting

- We study a setting where agents valuations are drawn once and the mechanism repeated for many rounds. Assume agents are not fully strategic but learn to bid over time via no-regret dynamics
- Captures pre-auction ‘hypothetical’ auctions NYSE/NASDAQ; also captures agents that may not initially bid truthfully, or may not trust that the mechanism is really IC
- Rather than try to mechanistically model traders, want robust algorithmic setting to capture reasonable behavior
- How does our mechanism perform in such a setting?

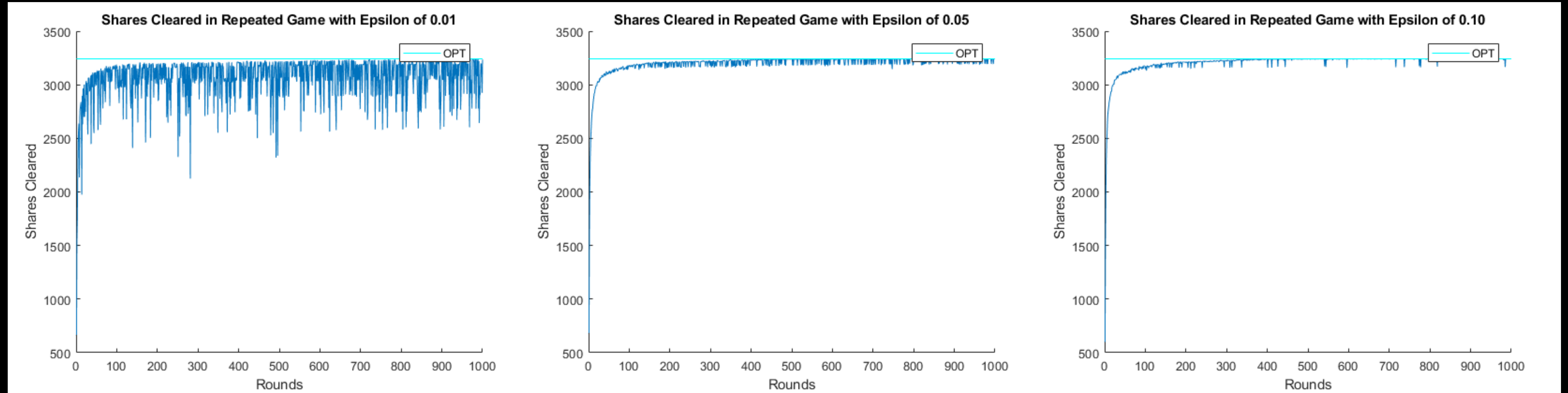
Learning in a repeated setting

Theorem 7. *Suppose buyers and sellers update their bidding strategies according to Algorithm 5 (with any $\eta, \xi > 0$). Further, suppose the market allocation mechanism is Algorithm 1. There exists an integer $N(\alpha)$ such that for any $t \geq N(\alpha)$, the number of shares cleared at time t satisfies*

$$\Pr \left[\Pi(p_t, \mathbf{r}_t^s, \mathbf{r}_t^b) \geq OPT - \frac{2 \ln(V/\alpha)}{\varepsilon} - \frac{2 \ln(1/\alpha)}{\varepsilon} - \sqrt{6 \left(OPT + \frac{\ln(1/\alpha)}{\varepsilon} \right) \ln(1/\alpha)} \right] \geq 1 - 9\alpha.$$

where this probability is taken with respect to the randomness of both Algorithms 1 and 5.

Simulation: Repeated Game



Recap

In this work, we:

- Design a joint-differentially private call auction
 - Guaranteed to be (ϵ, δ) -joint DP
 - Achieve good performance in terms of shares cleared
 - Take on only small amount inventory
- Simulate empirical performance and show that we do well relative to theory
- Prove that mechanism will converge to the optimal shares cleared when agents use some no-regret learning algorithms
- Demonstrate that this happens reasonably quick in simulation

Thanks!

<https://arxiv.org/abs/2002.05699>